



TIMELINE & PROCESS | SOCIAL MEDIA DESIGN & DEVELOPMENT

BEFORE WE START

Milestone Payment 1: Holding Deposit (Non-refundable)  
 Branding questionnaire sent  
 Commence filling out project questionnaire  
 Return completed branding questionnaire  
 If photography is required, schedule photoshoot  
 Project scheduled and added to calendar

| WEEK 1   | WEEK 2   | WEEK 3  | WEEK 4   | WEEK 5   |
|--|--|---|--|--|
| <p>Milestone Payment 2:<br/>To start project</p> <p>Research current social media pages and provide feedback</p> <p>Meet to discuss social media requirements and objectives</p> | <p>Start<br/>Social Media<br/>Design Direction</p> | <p>Design Direction concepts sent for review</p> <p>Provide approval or feedback within 3 business days</p> | <p>Concepts refined based on feedback, if required</p> <p>Refinements sent for approval</p> <p>Provide approval or feedback within 3 business days</p> | <p>Social Media Guidelines Document created</p> <p>Milestone Payment 3:<br/>Final payment made</p> <p>Social Media Design Direction Package released</p> <p>Celebration!</p> |

YOU - THE CLIENT RUBYONYX

**Timezones and Weekends/Holidays**

RubyOnyx will never expect you to work or answer emails on a weekend or holiday, and even if we reply to you on a working day in our timezone, you can answer the next business day in your timezone.

**Refinement Rounds**

There are 2 rounds of feedback included in this project timeline. To stay on schedule, feedback needs to be made within a maximum of 3 business days to ensure you get the full amount of feedback time if it's needed.

**Rushed, Delayed or Past Deadline Changes**

Any part of the project that needs to be rushed, delayed or falls outside of the allotted project timeline will be made at our hourly rate or quoted for separately.